

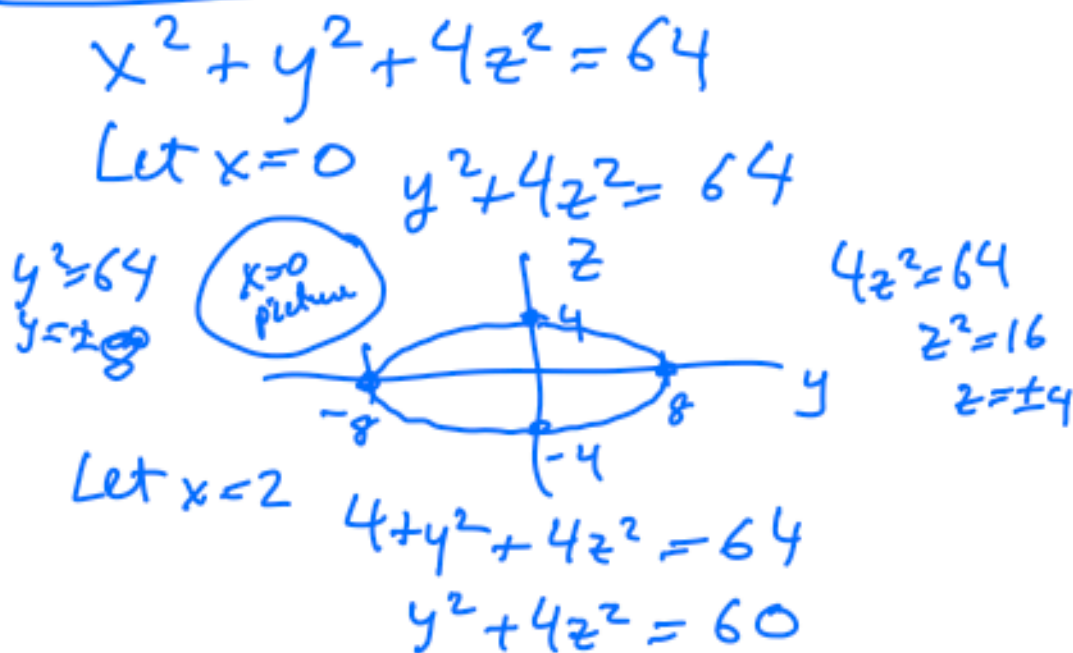
More about 3-d graphs.

$$x^2 + y^2 + 4z^2 = 64$$

Techniques:

- ① Make one of the variables 0, then graph as a 2-d graph.
- ② Make that same variable something else (eg 1, 3, 1.5). Then make the 2-d graph.

Graphing by slices.



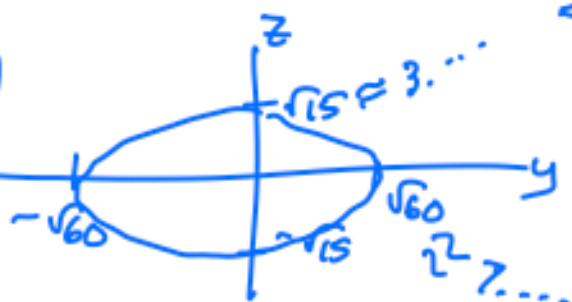
$$\text{if } z=0 \quad y^2=60 \Rightarrow y=\pm\sqrt{60}$$

$$\text{if } y=0 \quad 4z^2=60 \Rightarrow z^2=15$$

$$\Rightarrow z=\pm\sqrt{15}$$

also
 $x=-2$

$x=2$
picture



$$x=6$$

picture: $36 + y^2 + 4z^2 = 64$

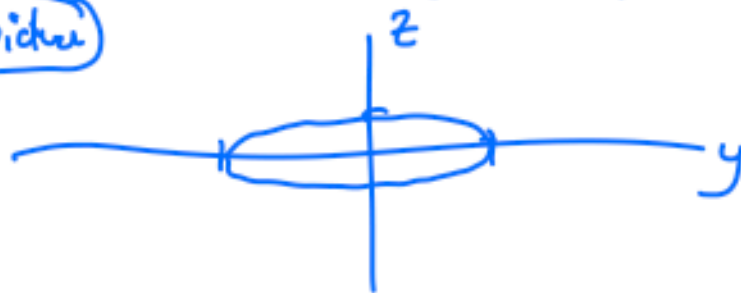
$$y^2 + 4z^2 = 28$$

$$z=0 \quad y=\pm\sqrt{28} \approx 5.29$$

$$y=0 \quad 4z^2=28 \Rightarrow z^2=7 \Rightarrow z=\pm\sqrt{7} \approx 2.65$$

also
 $x=-6$

$x=6$ picture



$x=\pm 8$ picture

$$64 + y^2 + 4z^2 = 64$$

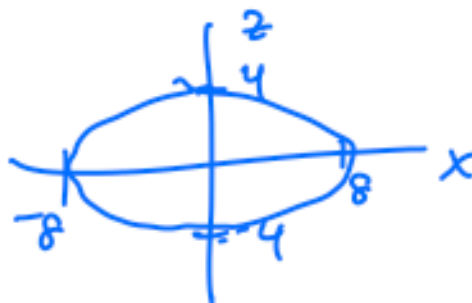
$$y^2 + 4z^2 = 0$$

$$\Rightarrow (y, z) = (0, 0)$$



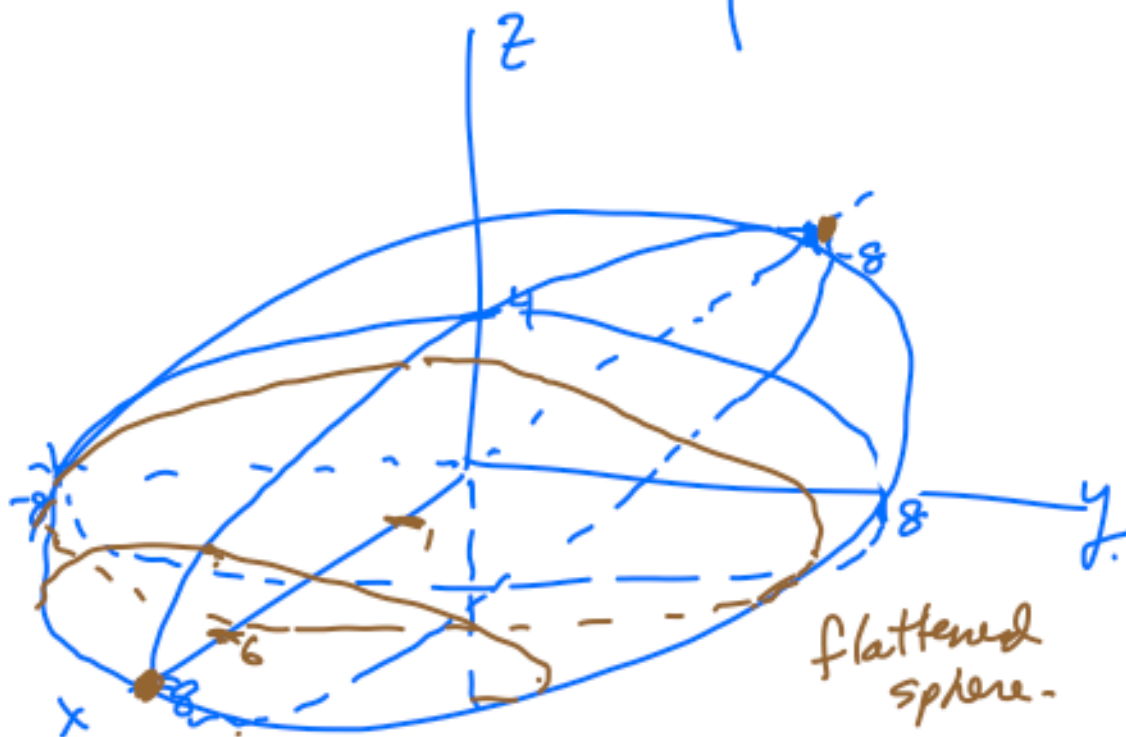
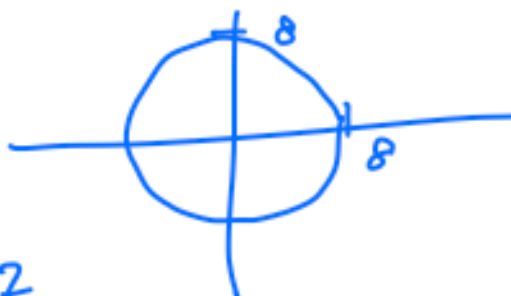
Now let's check $y=0$

$$x^2 + 0 + 4z^2 = 64$$



$$z=0$$

$$x^2 + y^2 + 0 = 64$$



If we graph $x^2 + y^2 + z^2 = 64$,
we would get a sphere of radius 8.



$$\left[\text{Notice } x^2 + y^2 + z^2 = \left(\text{dist from } (x, y, z) \text{ to } (0, 0, 0) \right)^2 = 64 \right]$$

$\Leftrightarrow$ distance from (x, y, z) to $(0, 0, 0)$ is 8

So the graph is the set of (x, y, z)
that are 8 units from the origin.

$\Rightarrow$ Sphere of radius 8.

Let's generalize:

$$(x - a)^2 + (y - b)^2 + (z - c)^2 = R^2$$

where $a, b, c, R \geq 0$ are constants,

$$\Leftrightarrow \left(\text{distance from } (x, y, z) \text{ to } (a, b, c) \right)^2 = R^2$$

$\Leftrightarrow (x, y, z)$ is on the sphere
centered at (a, b, c) of radius R .

Greater generalization:

we had $\frac{(x-a)^2}{R^2} + \frac{(y-b)^2}{R^2} + \frac{(z-c)^2}{R^2} = 1$

Ellipsoid

$$\frac{(x-a)^2}{R_1^2} + \frac{(y-b)^2}{R_2^2} + \frac{(z-c)^2}{R_3^2} = 1$$

R_1 = radius in x -direction

R_2 = radius in y -direction

R_3 = " z -direction.

Example $z = x^2 + y^2$

Slices: Let $z=0 \Rightarrow x^2 + y^2 = 0$
 $(0, 0, 0)$ ✓
the only part of the
graph in the xy plane.

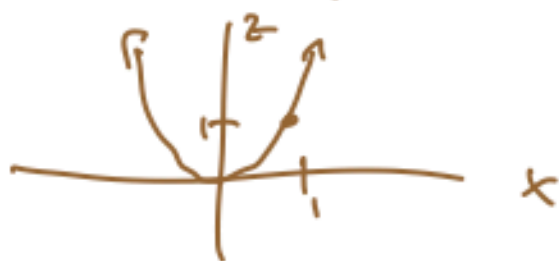
Let $x=0$

$$z = y^2$$



Let $y=0$

$$z = x^2$$



$$\text{Let } z=2 \quad \text{then } 2 = x^2 + y^2$$



Note if
 $z < 0$,
no graph
 $x^2 + y^2 = z$
does not work.



paraboloid.

Slight variation.

Elliptic
Paraboloid

$$z = x^2 + 4y^2$$

↑ squished by
factor of 2 in
y-direction



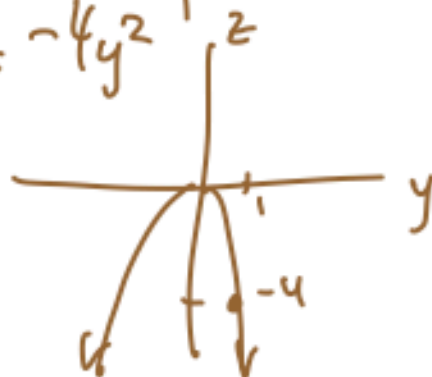
$$z = x^2 - 4y^2$$

Slices:

$$y=0 \Rightarrow z=x^2$$



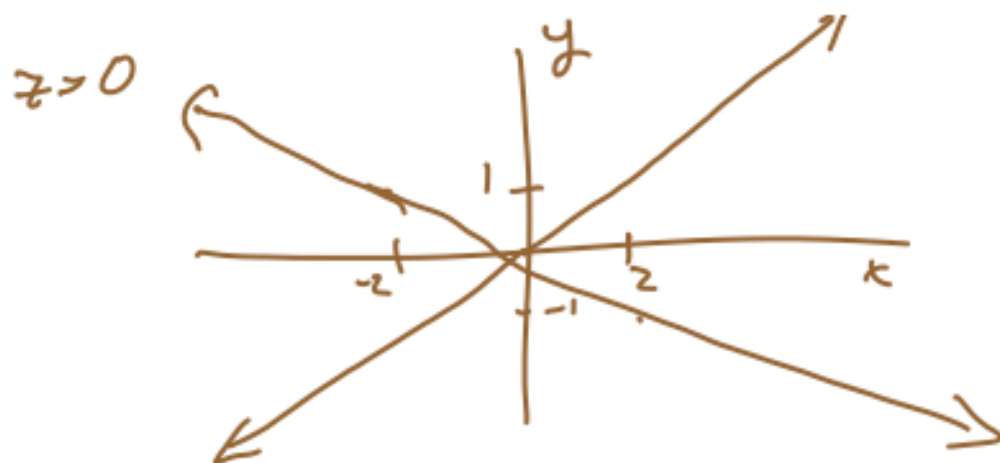
$$x=0 \Rightarrow z=-4y^2$$



$$z=0 \Leftrightarrow x^2 - 4y^2 = 0 \Leftrightarrow (x+2y)(x-2y)=0$$

$$x+2y=0 \text{ or } x-2y=0$$

$$y=-\frac{1}{2}x \quad y=\frac{1}{2}x$$



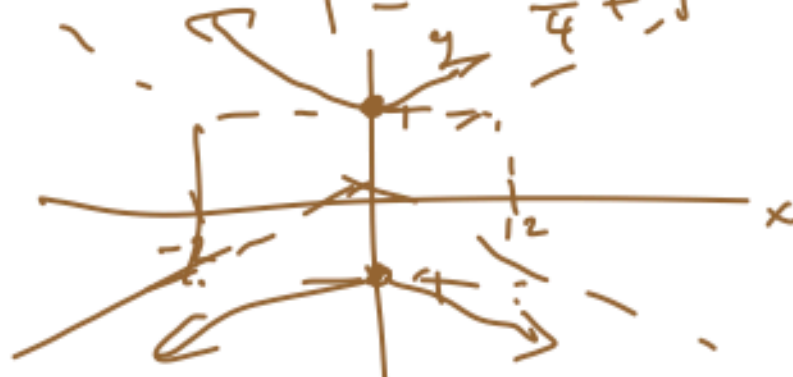
$$z=4 \quad 4 = x^2 - 4y^2$$

$$1 = \frac{x^2}{4} - y^2$$

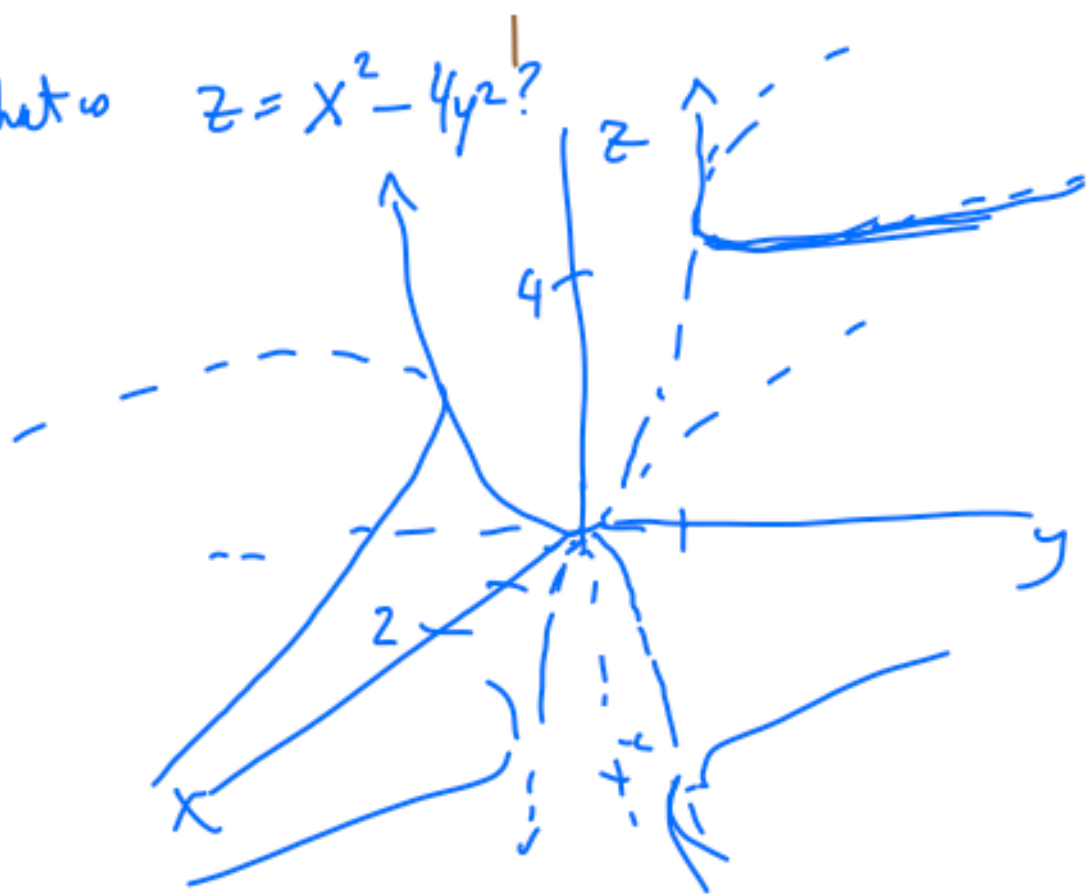


$$z=-4 \quad -4 = x^2 - 4y^2$$

$$1 = -\frac{x^2}{4} + y^2$$



What is $z = x^2 - 4y^2$?



Saddle
surface

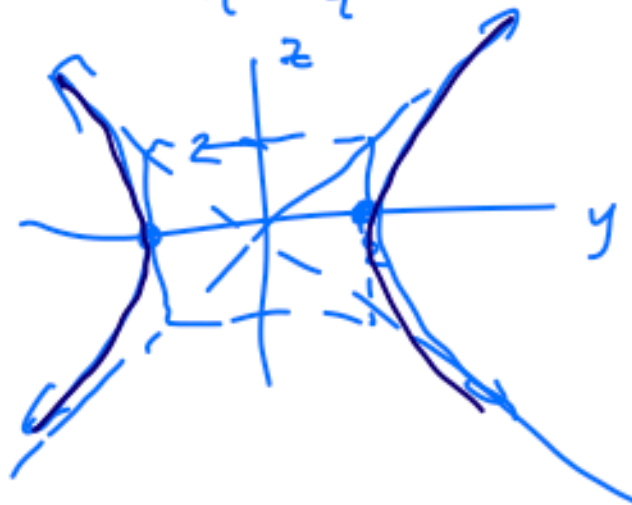


$x^2 + y^2 + z^2 = 4$ sphere of radius 2.
 What is
 $x^2 + y^2 - z^2 = 4$?

Slices:

$x=0 \quad y^2 - z^2 = 4$

$\frac{y^2}{4} - \frac{z^2}{4} = 1$

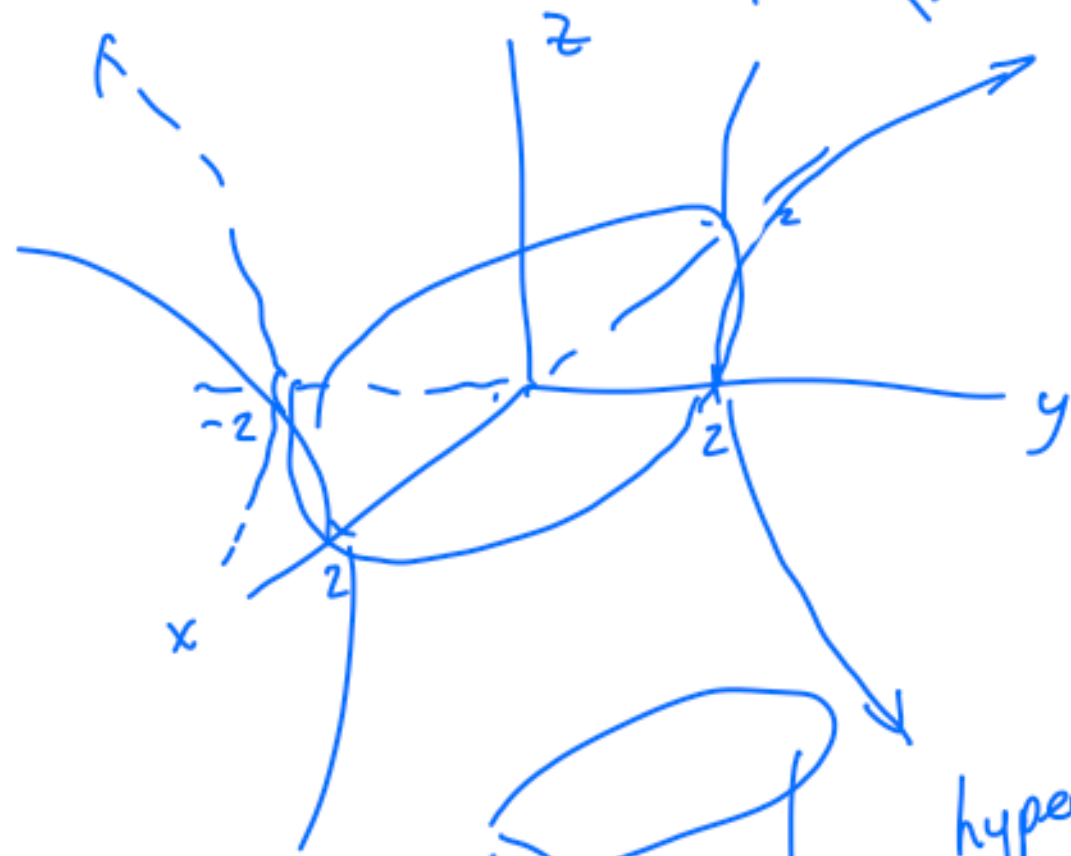
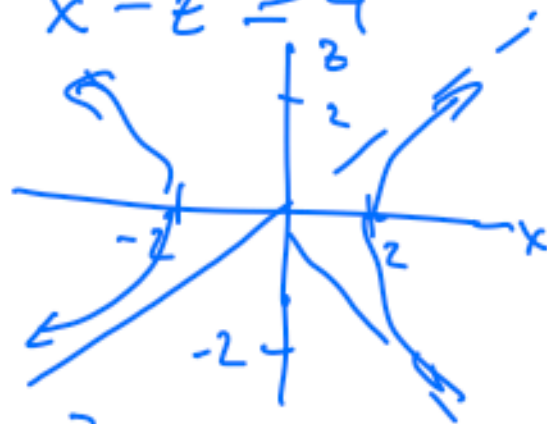


$z=0 \quad x^2 + y^2 = 4$



$$y=0$$

$$x^2 - z^2 = 4$$



hyperboloid
of one
sheet.

other examples

2-sheeted hyperboloid.

$$z^2 - x^2 - y^2 = 4$$



$$z^2 + x^2 - 4y^2 = 4$$

elliptic hyperboloid of one sheet.



same as $z^2 + x^2 - y^2 = 4$

squished by factor of 2
in y-direction.

Doing Calculus in Higher Dimensions

First example: curves in $\mathbb{R}^n$.

In $\mathbb{R}^2$, we often looked at curves like $y=x^2$ or $x^2+y^2=4$



The equations $y=x^2$ & $x^2+y^2=4$ are implicit equations of those curves.

More convenient for higher dimensions:

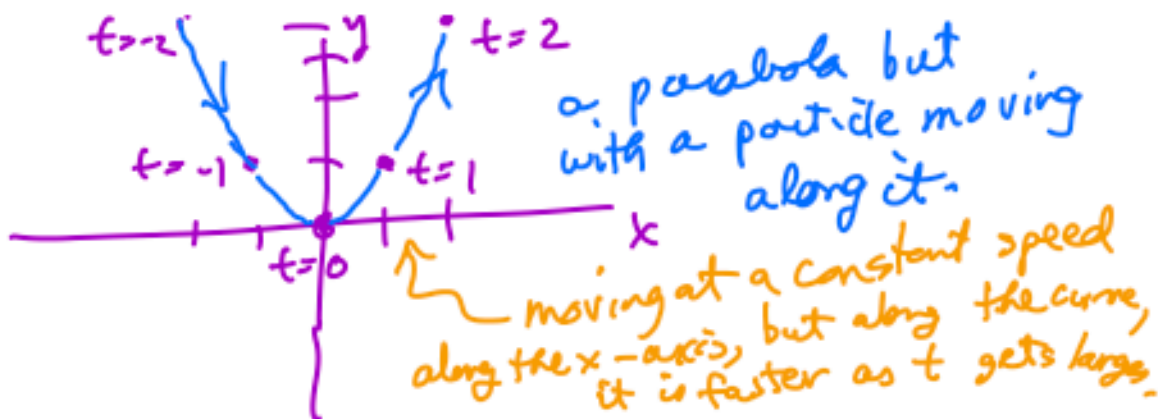
parametrized curves. Use a variable t for time — we will give a formula for position at time t .

Example $y=x^2$

Let $x=t \Rightarrow y=t^2$.

Curve equation $\alpha(t) = (\underset{x}{t}, \underset{y}{t^2})$

We could parametrize any $y=f(x)$ as $\alpha(t) = (t, f(t))$.

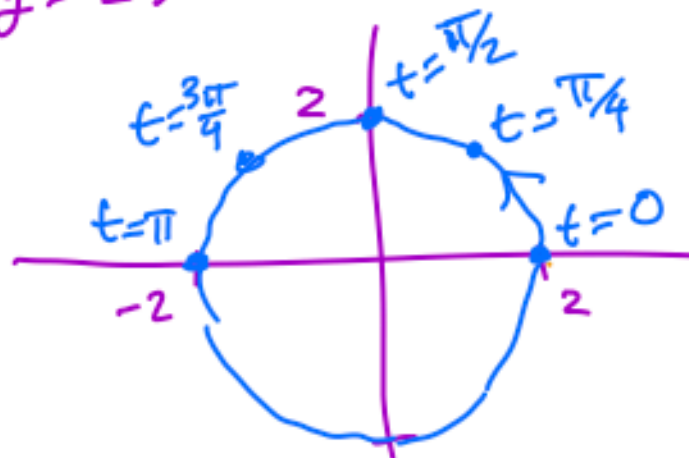


Another example $x^2 + y^2 = 4$

$$x = 2 \cos t$$

$$y = 2 \sin t$$

the particle is moving at constant speed here



alternative for $x^2 + y^2 = 4$

$$y = \pm \sqrt{4 - x^2}$$

$$\beta(t) = (t, \sqrt{4 - t^2})$$

$0 \leq t \leq 2$
 $\frac{1}{4}$ circle.



There are many different parametrizations
of the same curve.
